



Real Time Systems and Programming Languages: Ada 95, Real-Time Java and Real-Time C/POSIX (3rd Edition)

Alan Burns, Andy Wellings

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B> This book provides an in-depth analysis of the requirements for designing and implementing real-time embedded systems, and discusses how these requirements are met by current languages and operating systems. The comparative advantages of Ada 95, Real-Time Java, and Real-Time C/POSIX are discussed in full. The emergence of Java as a real-time language through the Real-Time Java extensions has resulted in the treatment of Java as one of the core languages covered in the book. The additional real-time facilities in POSIX are also explored, as well as the proposed extensions to CORBA to address real-time issues. More material on schedulability analysis is also included. No other book on real-time programming languages (or concurrent programming languages) covers this range of topics. This book is designed for programmers and engineers looking for an introduction and/or reference that discusses current real-time programming languages and how they are suited to designing and implementing real-time embedded systems.

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